

Offen im Denken

Multi-Level Language Architectures A Foundation for Advanced Enterprise Systems

**Ulrich Frank** 



- Enterprise Systems: Recent Developments ... and Lack of a Vision
- Objectives and Challenges
- SRES: Early Vision .. and Obstacles
- Multi-Level Language Architecture to the Rescue
- Design and Implementation with the FMML<sup>x</sup> and the XModeler<sup>ML</sup>
- Conclusions and Future Research

Enterprise Systems – Where to Go?



# Facets of Business Information Systems

#### tremendous complexity

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- "I see the artificial split between organizational and technical issues as dangerous and unnecessary, and the frequent cultural chasm between business people and information technology professionals as the one factor that can block the effective use
- re of computers and communications."

Peter G.W. Keen

nd its

fluctuation of amplavoos in kov positions iconardizes IT

ir "Could it be that we are putting fifth generation technology in second generation organizations?"

Charles M. Savage



**BIS as linguistic artefacts!** 



6



Problem	Measure	
Complexity/Risk	Create transparency -> abstraction from irrelevant aspects	
Communication	Focus on concepts different stakeholders are familiar with -> abstraction toward common concepts	
Flexibility	Accounting for possible and probable change -> abstraction from existing structures, processes, solutions	
Economics of IS development: Fostering reuse, integration and protection of investment	<ul> <li>Identification of commonalities shared by different use contexts-&gt;</li> <li>abstraction from specific properties of particular domains</li> </ul>	
	<ul> <li>abstraction toward common properties (data structures, functions)</li> <li>abstraction from properties that may change over time, especially from particular technologies</li> </ul>	

# Abstraction is the name of the game!

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invertrent	abstraction from properties that may change over time, esp	pecially from
Need for co	onceptual models!!	



An enterprise model integrates at least one conceptual model of the information system (e.g. a class diagram) with at least one model of the relevant action system (e.g. a business process model).



Frank, Ulrich, Strecker, Stefan, Fettke, Peter, Brocke, Jan vom, Becker, Jörg, and Sinz, Elmar J. "The Research Field "Modeling Business Information Systems"." *Business&Information Systems Engineering* 6, No. 1 (2014): 39–43.





A multi-perspective enterprise model differentiates between various explicit **perspectives**, which will usually correspond to professional views. These perspectives are represented in models constructed with domain/purpose specific modelling languages.

- □ developed during the last 30 years
- □ accompanied by various tools
- □ still subject of ongoing research



9

Frank, Ulrich. "Multi-Perspective Enterprise Modeling: Foundational Concepts, Prospects and Future Research Challenges." *Software and Systems Modeling. Vol. 13, 2014, pp. 941-962* 

# **MEMO:** Illustration





# GoalML: Example





# ITML: Example Diagram





# Corresponding Tool: MEMO4ADO

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#### **MEMO Overview Framework**



# Vision: Self-Referential Enterprise System (SRES)

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# Domain Specific Language (DSML)



DSML



Model of IT infrastructure

created with DSML





- conjoint analysis and design of IS and organization
- transparency by shedding light into the black box
- additional user empowerment
  - □ improved understanding of potential and limitations of IS
  - □ adaptation by authorized users of models they are familiar with
- reuse by abstracting on commonalities promoted by DSMLs
- integration
- decision making



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- DSMLs unsatisfactory
  - substantial development effort
  - □ defined with general-purpose meta languages
  - □ lack of expressiveness
- tight integration of models and code hardly possible
  - mainstream programming languages require two different representations
  - □ synchronization painful and, in the long run, not effective
- fundamental design conflicts
  - □ ambivalent effects of semantics
  - □ e.g., trade-off between range and utility of reuse ("generality/power")

### Problem 1: Lack of Expressiveness



- model-driven development
- based on convincing idea
- at first restricted to build time
- even better: models available during the entire lifetime of a system
- in ideal case maintenance is restricted to models
  - □ however, usually not feasible
  - □ therefore: need for **synchronisation** of models and code

separate representations of model and program often show stopper

# Problem: From Model to Code



Modeling Environment **Progamming Environment** Meta-Model Class Attribute name: String name: String 1,1 0,\* M1 Code class Customer Model Customer firstName: String String firstName; M0 M1 lastName: String String lastName; generate custID: String Date dateOfBirth; dateOfBirth: Date public int yearsOfAge() yearsOfAge() : Integer . . . . if actKunde.alter() >= fullAge ... M0 Why is there need to generate code anyway?

# **Problem 3: Fundamental Design Conflicts**

- Semantics promotes reuse. productivity of reuse
- Semantics compromises reuse. range of reuse (economies of scale)

- Semantics promotes integration. efficiency of communication
- Semantics compromises integration. openness of communication
- Semantics promotes flexibility.

through abstraction

Semantics compromises flexibility. 

",loose coupling"



# **Range and Productivity of Reuse**





- new language paradigm
- allows for an arbitrary number of classification levels
- motivated by the lack of abstraction in traditional, MOF-like language architectures
  - creates avoidable complexity
  - $\hfill\square$  contributes to lack of flexibility
- first introduced in 2001 by Atkinson and Kühne
- with roots going back to the early 90s
- various approaches developed since then
- focus mainly on modelling, not on programming languages



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## Background: Raising the Level of Classification

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# Inspired by Actual Use of Technical Languages



Language hierarchies with variable number of levels

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26

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- XCore and the XModeler
  - □ language engineering and execution environment
  - facilitates specification, implementation and execution of programming and modeling languages
  - developed by Tony Clark and colleagues
  - used and further developed in various projects with large companies
- FMML<sup>x</sup>

27

- executable multi-level modeling language
- □ based on extension of XCore
- common representation of models and code
- XModeler<sup>ML</sup> implements FMML<sup>x</sup>, extends orginal XModeler

Frank, Ulrich (2022): Multi-level modeling: cornerstones of a rationale. In: *Software and Systems Modeling* 21, pp. 451–480.

# FMML<sup>x</sup>: Illustration





## Diagram or Code – Different Views on Same Model

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# **One Model – Many Representations**



#### DSML with Graphical Notation



#### Default Notation



#### Generated/Revised GUI



### Multi-Level SRES in a Nutshell

L2+ Multi-level model of the SRES presented as diagram or in a browser

#### L1

Graphical Editors, specific GUIs or text editors to access models of the enterprise and of the enterprise software

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change of models at any level - immediate effect on software

Tight coupling requires specific refactoring measures in cases of non-monotonic extensions

also: need to cope with restrictions of dynamic typing

### Relaxing the Generality/Power Conflict

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Change of system through using a higher level (meta) schema (DSML) and, may be, create a new instance of that -> clearly less effort and risk.



# **Conclusions and Future Research**

- Multi-Level Language Architectures: Promising new Paradigm
  - □ suited to increase development productivity ..
  - $\hfill\square$  and user empowerment
  - relaxes fundamental design conflict
  - enables advanced enterprise systems
  - □ (cross-) organizational integration
- awareness slowly increasing
  - □ in practice -> project with Oracle
  - □ in academia -> award for "most influential project" at CAiSE 2023
  - □ various promising application areas, e.g., digital twins, IoT, and many more

### Future work

- □ multi-level process modelling very challenging!
- multi-level refactoring
- □ multi-level reengineering of flat models and schemas

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33

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# Imagine...

you had a too

Download of XModeler<sup>ML</sup> and multiple resources (publications, models, screencasts, demos) available at:

https://le4mm.org/

7|34

LEAMM

For first steps you may want to try **UML-MX**©: the first UML editor that allows for instantiating and executing object models, also available at: **https://le4mm.org/**